

## **ABSTRACT**

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### **GAME DEVELOPMENT OF “HOPEFUL: THE BLACK VEIN” AS A GAME DESIGNER IN BISA AI ACADEMY”**

*Author attend the program of Artificial Intelligence Game Technology AI Game held by BISA AI Academy which startups that develop services and products around Artificial Intelligence. BISA AI provide provides services such as free classes and premium classes around Artificial Intelligence, Data Science, Internet of Things and Blockchain. During the program the author has the opportunity to learn how to create and develop a game. The author had the opportunity to become a Game Designer who is in charge and responsible for making a good game flow, designing stories and making attractive UI designs. During the course of Certified Independent Studies the author learns how to work well with a group to develop a game.*

**Key Words:** Game, BISA AI Academy, Artificial Intelligence