

ABSTRACT

DESIGNING “MATH IN SPACE” GAME AS MATHEMATICS LEARNING TOOL FOR GRADE I ELEMENTARY SCHOOL

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Mathematics is very important role in everyday life. Utilization of the snakes and ladders game is a method in learning mathematics that has been proven to be effective and interesting for building a more interactive learning motivation. This happens because it can invite 1st graders to be able to train or develop memory in critical thinking. The Identical Character School in Ciater, Serpong is one of the schools that actively involves students to be able to explore, discover for themselves, and gain various kinds of concepts and knowledge, the teacher is only a facilitator. Therefore, this utilization would be appropriate if implemented in the school, and assist the author in carrying out his final assignment to design a snake and ladder game application as a tool for learning mathematics in grade 1 elementary school.

Keywords: learning, snakes and ladders.

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