

## **ABTRACT**

### ***Designing a Modern Board Game with the Theme of "Kuda Tomprok"***

Muhammad Satria Ligar Rinzani.1), Desi Dwi Kristanto, S.Ds., M.Ds.2)

<sup>1)</sup> *Student of Visual Communication Design, Universitas Pembangunan Jaya*

<sup>2)</sup> *Lecturer of Visual Communication Design, Universitas Pembangunan Jaya*

*The design of the "Kuda Tomprok" themed board game aims to provide an enjoyable experience for various age groups and demographics without requiring a high level of physical strength, as needed in the original game of Kuda Tomprok. This board game offers easy accessibility with simple rules, allowing it to be enjoyed by all demographics without restricting participation based on age, gender, or physical fitness. "Kuda Tomprok" board game is crafted to deliver profound entertainment while preserving traditional game elements. Players will compete to become champions in thrilling showdown challenges, incorporating elements of strategy and luck. The research will be conducted using qualitative research methods to gain in-depth insights into the perceptions and experiences of various individuals regarding board games and kuda tomprok.*

**Key words:** *Board Game, Kuda Tomprok, Traditional game, Togetherness.*

*References :*

*Publication Years :*